

Premium Ad Formats

DOUBLE MPU / MREC

Overview

The Double MPU/MREC is a Premium unit similar to a normal mid-page unit, but taller, offering more branding real estate. This unit typically appears in the rightmost column of page content and may sometimes also be referred to as a Half-Page.

- The Double MPU/MREC space may contain video (3P serving), HTML5 animation, and static images.
- This unit may be first-party served or third-party served by an approved vendor.



Availability



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Technical Specifications

PROFILE	XL	L	M	S
DIMENSIONS	300x600	300x600	N/A	N/A
FILE WEIGHT	< 250K	< 250K	—	—
FILE TYPE	PNG, JPG, GIF, HTML5	PNG, JPG, GIF, HTML5	—	—
3P SERVING	Yes	Yes	—	—
3P TRACKING	Yes	Yes	—	—
VIDEO (OPTIONAL)	Auto-Start: Muted; Must use polite download; 30s max; <1.1MB User-Initiated: <10MB; no duration limit	Auto-Start: Muted; Must use polite download; 30s max; <1.1MB User-Initiated: <10MB; no duration limit	—	—

* Double density creative are highly recommended for all mobile creative to provide image clarity on high-resolution screens.

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DOUBLE MPU / MREC

HTML5 Requirements

- HTML5 creative may be first-party served or third-party served from an approved third-party vendor.
- HTML5 creative **served first-party** must adhere to the following:
 - Must use a single click-through URL.
 - Cannot include in-banner video or interactive features such as photo galleries or mouse-over effects.
 - File references in the HTML5 code must use relative file paths.
 - Assets must be submitted as .zip folders containing all applicable files—one .zip folder per creative.
 - HTML5 creative must be “plug and play”—assets must be delivered in a state in which the main HTML5 file can be opened and function correctly. HTML5 creative which is not in a functioning state will be rejected.
- HTML5 creative served via an approved third-party must be delivered via javascript or iframe tag. Raw files will not be accepted.
- The file weight listed above applies to all HTML5 files and assets including images, HTML/JS/CSS files, custom fonts, or other assets.
- HTML5 creative requires a minimum lead time of five business days for testing and approval.

Ad Format Guidelines

Animation / Ad Behavior

- Total animation time may not exceed 20 seconds.
- No more than three loops of animation are allowed within the 20s limit.

Capping

- No capping restrictions.

Third-Party Tag

- Creative tags must be provided by an approved vendor.

Submission Deadline

- Minimum of five business days for testing and review.

Premium Ad Formats

DOUBLE MPU / MREC

Ad Format Guidelines

Continued

Video (optional)

- Creative with in-banner video must be third-party served.
- Auto-play video must utilize a polite download and must not exceed 30 seconds and 1.1MB for applicable sizes.
- Auto-play video cannot be served via YouTube player.
- User-initiated video must not exceed 10MB.
- Video files must include “Play”, “Pause”, and “Mute” functions at minimum.
- Audio must be user-initiated only on click.

HTTPS Compatibility

- All creative, including third-party tags and third-party tracking tags, must use secure protocol (HTTPS).
- Any creative that is not fully secure will be sent back for revisions.

General Information

- Creative must have a clearly defined border. Advertisements that are mostly white or lightly colored must include a visible black or dark-colored 1px border.
- Ad profiles cannot be sold on an individual basis. Creative must be submitted for each profile outlined above.
- Due to limitations in screen size and layout, the Double MPU/MREC is not served to the Medium and Small profiles (screen resolutions 1023px wide and under).
- The company reserves the right of final approval on all creative assets.
- The advertising content must be clearly identifiable as an advertisement.
- Ad units must have a linking URL that resolves to an active page.
- All clickthroughs must open a new window.
- Placeholder or non-final ad content will not be considered as “proxies” for final creative.